HLS Best Practices for AMS 5.0 with Sarge, Tuesday 28th August

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Adobe Media Server User Group Meeting Tuesday, August 28th

RSVP: **http://ams.groups.adobe.com/index.cfm?event=post.display&postid=43945**

Topic: HLS Best Practices for AMS 5.0

Speaker: Sarge is a Senior Applications Engineer on Adobe's Video Solutions team. Formerly a FMS Technical Account Manager working with the top tier CDNs, Sarge has years of experience developing, deploying, and supporting Flash video solutions on FMS.

Agenda: Adobe added Apple's HTTP Live Streaming (HLS) to its technology stack with FMS 4.5 a few years ago as a continued investment delivering immersive on-demand and live video experiences over standard HTTP connections to Apple (iOS & MacOS) devices. This technology has been deployed at CDNs such as Akamai, Limelight, and Level 3, and used by broadcasters like the BBC for the London 2012 Olympics. Adobe updated its HLS workflows in Adobe Media Server 5 -- adding an offline packager, updated Just-in-Time encryption, and DRM support for iOS devices using and new Adobe Access 4 (AXS) technology. Come learn the recommended best practices for deploying HLS with AMS 5.0 from Sarge, Sr. Applications Engineer for Adobe Video Solutions.

Encode high quality video mezzanine MP4 files and deliver them in real-time simultaneously through RTMP, HDS, and HLS.
Configure HLS settings to optimize HTTP caching.
Add DRM to your iOS publishing workflows.

Sarge walks you through the changes to HLS in AMS 5.0, including:
Just in Time packaging (JITP) encryption
Offline packaging with the HLS Segmenter
iOS DRM

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